

One Foot in the Gargrave Challenge Walk route description.

On the event - in case of emergency please ring **07780 369474 or 07957 308102**

Special note - please note the description below may not be sufficient on its own to follow the full route. Please **use this with map OL2**

If any entrant needs to **retire** please do so only at a checkpoint. Transport to the Village Hall will be arranged.

1. Leave the Village Hall and turn right into West Street (signs for Pennine Way), across the canal, and keep left into Mark House Lane. This starts as a metalled road but becomes a stony track enclosed by hedges and fences. Follow to its end, emerging onto a metalled road at a sign for "Aireburn Herd – Holstein Friesian". (**2 miles**) Turn right and go to the end of the road. Crossing bridge over beck and then bear left to cross second bridge. Turn right onto minor road signposted Bell Busk, with Otterburn beck on your right, pass through Bell Busk and walk up to Otterburn Village. (**4 miles**). At Otterburn Village go straight across the crossroads and along the minor road, with beck close on your left, to Grove Farm. Go into the farmyard (through 2 large ornate metal gates – may be open on the day), keeping close to the beck, then left on track to exit the farm via a metal gate onto a track by the stream and follow until track ends.
2. Turn right through wooden gate with a yellow waymark and head left across the field as directed by a footpath sign. Head for the right hand end of a broken down white stone wall. Head up the hill, just to the right of the edge of the wood. Through wooden gate, continue straight ahead to stile in wall corner (ignore stile on right). Cross stile and stay parallel with wall on right, as wall bears right continue straight ahead to reach stile onto lane.

CHECKPOINT 1. SCOSTHROP LANE SD 886596 – 5.3 MILES

3. Cross lane over stile and climb the next field, initially following the wall, and then bear left to skirt round the side of the wood. Continue over stone stile in wall corner. Ahead with wall on right to small gated stile in dip. Bear left on waymarked path to reach stile at trees. Cross stile and continue on steep footpath down the side of the first wood. Take gate into 2nd wood and follow stepped steep (slippy) path to cross footbridge into lane. Turn right and pass church on left to reach pub on left at road junction. Cross the main road, walk up to Hanlith. At Flatthouse Farm as road bends right, go left through gated steps following Pennine Way to Malham. At a barn (**7.7 miles**) with two oversized wooden goalposts (SD 902624) turn right off the Pennine Way onto the path

for Janet's Foss. On reaching Janet's Foss take path to reach the road and turn right to reach Gordale Bridge.

4. Just to the left of the bridge, pass through a gate on a path signed for Malham Cove. Follow path uphill keeping wall on right. Go through wooden kissing gate and then turn immediately right uphill (heading for a gap in the far wall) on a clear path which is NOT shown on the 1:25000 map. At the top of the hill turn right onto a second path (green track) not shown on maps (take a short diversion to the right for views of Gordale Scar then return to path). This path follows the shoulder of the hill swinging from an Easterly direction to North East (path meanders – stay on green track) to join wall. TR down wall and cross over stile on left – Signposted Malham Tarn. Follow this obvious wide green path North West towards Street Gate. Cross stone stile to CP.

CHECKPOINT 2. STREET GATE SD 904656 – 10.6 MILES

5. Leave CP2 and turn immediately right onto Mastiles Lane – signposted Kilnsey. Note the traffic prohibited sign. Follow the lane for 2.2 miles, finally passing through a gate at SD 937657. As you pass through there is a second traffic prohibited sign. Bear right here, towards Threshfield, soon with a single stone wall on your right, to join the metalled Malham Moor Lane (**13.5 miles**) and follow this (signposted Threshfield). After 1 mile turn right on a bridleway signed Boss Moor (large tyre on left hand side of road), pass stone barn, forward 150 metres, through two gates, and turn right to continue to follow the same bridleway. This always has a distinctive gravel surface and crosses open moor, passes down a walled lane, exits from this to cross a small stream, continues straight ahead with a stone wall to your right, and then splits. At this point turn right through a gate, signposted Boss Moor Lane and after 50 yds keep left and cross moorland towards the disused quarries.

CHECKPOINT 3. BOSS LANE SD 955619 – 16.75 MILES

6. On leaving the checkpoint turn down the tarmac road for 150 metres and before cattle grid turn right into a walled lane signposted Hetton, and follow the marked bridleway to the top of Moor Lane at SD 950607 (**17.6 miles**). At Moor Lane, through large wooden gate (Finger post next to gate). Straight on along walled lane, signposted Hetton. After ½ mile at track junction turn right. Follow obvious walled track and in just over ½ mile track bends right (old farmhouse on left). Continue on track. At end of track through gate up to waymarker post and turn left and (back on old route) follow stone wall close by on your left, to Hills Lane

CHECKPOINT 4. HILLS LANE SD 945585 – 19.6 MILES

7. Cross the road at Hills Lane and follow the signed bridleway to Friars Head, keeping wall on left and then wall on right. When wall runs out keep diagonally right for approx 100 yds then bear left, keeping wall (and pylons) on right. Get closer to wall on right and then follow down to road. **(20.55 miles)**. Winterburn Lane and turn left.
8. After 250 metres, as the road swings to the right, go straight ahead on a footpath signed for Gargrave. Stay on track and then follow uphill keeping wood on right to enter Brockabank House via gate in corner and exit along their access road. Follow access road over bridge, as road climbs take footpath on left, through gate and keep straight ahead to emerge onto road. Cross the road, over stile, down path to wooden stile on left. Cross and follow footpath into wood. Follow good path through wood and emerge into a field. Ahead downhill towards stile in fence. Cross stile and walk through avenue of trees towards road and on reaching 30mph limit sign, go through gate.
9. Turn right along the road as far as the canal, over canal and then immediately right onto towpath to join the outward route at the next canal bridge. Turn left for the Village Hall – **23 miles. WELL DONE!**