

Route Description

The Twenty Ninth Flower of Suffolk

6th October 2024

BW – bridleway. **FP**-footpath. **FB** – footbridge. **Trk**- track. **WMP** – waymarker post

FPS- foot path sign. **ST** – stile. **WM** – waymark. **FP**-footpath. **Jct** – Junction.

WG-Wooden Gate. **KG** – Kissing gate

L – left, **BL/FL/TL** bear left/ fork left/turn left

R-Right **BR/FR/TR** bear right/fork right/turn right

(120) – compass bearing (magnetic)

Fllw- follow. **Cont**-continue. **Ahd**- ahead. **SLOT** - Same Line Of Travel.

X-cross. **XRd**- cross Road. **Xtrk**- crosstrack. **Immd**- immediately. **enc** – enclosed.

TSW (the Sandlings Walk/Way) **WMs** are a small black bird outline or black **WM** arrow.)

SCP – Suffolk Coast Path

n – and 😊

Slow Walkers start at 07:30, Fast Walkers at 08:00

Slow Runners start at 08.30, Fast Runners at 09:00

PLEASE do not start before 08:00 if you are an average to fast walker or after 08:30 if you are not running. Take account of CP times.

Sorry - No Dogs in Hall!

Short route only (for Long Route see next section) **NB:** It is just under 4 miles on Short route to CP1 which opens at 8:50, this is 3mph from 7:30. Do not start on Short Route at 7:30 unless you are going to walk slowly.

TL, thru hall car park between posts **n TL** on **Tk**. Allotments on **L**. Up steps over bank **n BR** on **FP** wire fence on **L**. **TR** with path then **FL** to **TL** on **FP**.

Then **TR** in corner **n** ignore path to **L**. At 3 young oak trees **BL** then **R** on path to **T-Jct** where **TL** on **BW** past old corrugated shed. At Walberswick Nature reserve sign **BR n** 50m after bench **n** hidden pill box at **Tjct TL**.

Ign L in 50m **n** cont **Ahd** on encl **FP** initially descending into woods. Pass another pillbox **n** bench **n** cont on winding path which becomes broadwalk

At end of wooden broadwalk at **WMP BL n** cont up bank to **TL** on **FP** to drainage mill

Long Route only. **Ahd** on **Rd (000)**, village sign on **L**. Pass village green **n SO**. At **FP (SCP)** sign go thru **LH** car park almost to river. **TL** between low posts to reach hut with Ferry sign. **FL (SCP)** on clear raised path. After 1km, at bridge, **TL** on old railway becomes minor **Rd**. Part way around **LH** bend (**BR** sign) **TR** on 2nd **FP** onto **TSW**. Ignore side **trk n** in 500m **SLOT** thru gate (**TSW**). Ahead to 2 nd gate **n** road. **TR** - take care, this road can be busy. After 60m **X Rd** to **BWSP (TSW)**. Cross field corner diagonally (**260**) to gate. (**TSW**) Through gate, **SLOT** past **BW** sign towards trees **n** fence corner. **BL** with fence on right **n**

follow Trk keeping trees close on R. Trk bears downhill to L to Rd at gate. X Rd n SLOT along path, BR on trk. In 50m TR with Tk, TL in front of gate on FP wire fence on right. Keep ahead ignoring L n R turns eventually reaching reedbed n cont to drainage pump. Ignore FP to L.

Both Routes Pass drainage pump/ derelict brick tower on your R. (river on L)
At next signpost TL (SCP – followed to CP1) keeping river on L. In 300m TR (hidden low WM on L). Follow path around R of mound. TL with FP, thru gate TR on grassy FP which bends gently right towards woods. At path junction BL on Tk. In 130m thru gate n ahead on Tk.
In 1km (just after houses) ignore Tk to R. Cont for a further 1.5km passing 2 cattle grids, eventually TL on Rd at Dingle Hill Tearooms.
At Junction BL (SP Beach n Car Park) pass the Ship PH then TL to beach car park (toilets).

**CP1 : Dunwich Beach. 3.84/5.64 miles
(TM 478 706) Opens 8:50, Closes 11:15**

Both routes

Retrace route out of car park, TL at Rd Jct near pub, in 40m (b4 high hedge) TL onto encl FP (ignore almost immd L). Follow sea/cliff on L. Pass donation box n bench to wood corner where TR (wall on L, ruins on R). Then TL thru gaps n ahead thru wood to Tk. At gate TR on main Tk, past houses to Rd. SLOT on Rd. In 100m TL (SCP) on drive. At end of drive SLOT, thru gate (WM) n ahead. XTk (SCP) to X barrier to Rd. XRd ½R to SLOT on BW (220). In 400m at crossing path (4-way SP) TL (TSW/SCP) on FP. At Jct (SCP) BL then immd BR. In 50m ignore L n pass bench (SCP).

In 30m BL on same FP (150) heading for white coastguard cottages. In picnic area BL (SCP leaving TSW) on Tk. TR on Rd past car park. Where Rd goes L, SLOT past wooden posts descending on stony Tk 5m after low wooden steps BR n in 10m TR (leaving SCP) on narrow FP (300). Up & down steps over bank.

Now keep water filled Docwra's Ditch on your left, ignoring paths to R, for the next 1km (in 400m BL round pond, in a further 250m at Nightjar Corner on low post TL. In 500m TL on X path thru gap rejoining TSW- no WM). In 600m BL on Tk. Ahead to cross minor Rd, cont on BW (TSW) initially with hedge on R for 1km. TR on Rd (Minsmere sign to L). At Jct TL on Rd, over small bridge n just before minor Rd on right, TL up concrete ramp into PH car park & CP2.

**CP2 : Eels Foot Inn, Eastbridge. 8.95/10.96 miles
(TM 452 661) Opens 09:45, Closes 12:30 (long route)**

Short Route continues from CP3 on page 4.

Long route (loop) only from CP2

Return to Rd n TL, in 250m ignore Tks to R & L. In 550m (100m after RH bend) TL on stony BW towards house where TR with Tk. In 600m pass farm on R, in a further 600m cont Ahd past SW sign on R Ahd between fences n cont 230m to Rd passing car park on L & redundant building on R. TL on Rd with great care walk 250m. XRd & 1/2 L thru large kg (open access area) cont L adj to Rd, hg on L for 280m Thru large kg in corner, TL thru gate & L 5m to rd jct. XRd with care into Rd opp. common farm on L, BL for 40m to TR opp "rear entrance" on stoney BW. Cont for 500m to FR on Sandy trk. After 100m thru WG n Ahd. After further 100m ignore grassy trk on R & cont Ahd 260m to **FR** to wooden gate. (No 17) Cont Ahd on encl BW for 380m to TJct. TR 300m to Rd (no19)

XRd & TL on pavement. Ignore R to Beach View cont Ahd past pub & entrance to power station. TL with Rd to rejoin pavement past houses to BR onto beach at cafe n toilets. Cont on wide path at back of beach & follow for 2 miles to pass Sizewell A & B power stations and beginnings of Sizewell C.....(metal fence on L, maybe slight diversions around works but keep sea on R!) to pass Kenton Hills Walks sign n concrete blocks, eventually arrive at the red-brick construction 1of Minsmere sluice.

TL onto sluice, then L again, thru small gate R of field gate on FP with stream on R. (do not go into the RSPB reserve). (Now follow well used path to Eastbridge) In 270m take LH path (WMP). Then in further 400m BL past wooden post n TR. At willow trees bear R, thru KG (path now encl with fence on R). At WMP/ FPS TL on Tk n immd R on narrow FP to small gate. X field, small gateway then scrub, along RH edge field to encl path. TL on Tk to Rd, TR on Rd, past PH n TR into car park n CP3.

CP3 : Eels Foot Inn, Eastbridge. 18.56 miles (TM 452 661)
Opens 11:00, Closes 14:10 – Long Route Only

Both Routes from CP3

Leave CP n TR on Rd. Where Rd turns R at 'Four Winds' keep ahead on Trk. Slight ascent for 550m then descent 100m n BL thru KG (R of field gate) n descend on narrow path through woods. Ignore side paths to climb steeply uphill, thru first bracken then gorse. After kissing gate, SLOT on L side field then SO over heath n through trees to descend to Rd. X to BW opposite, in 500m TL on minor Rd. In 550m at Tjct X to RH gap n SLOT on grassy Tk. In a further 500m SLOT into wood ahead to Rd. TR on RD with EXTREME CARE!, in 75m BR on (hidden sign) FP over field (35) .SLOT along field edge then through wood. Exit wood, SLOT on Tk. Ignore L turn to follow FP to pass Potton Hall on R. Bear slightly R to flw FP uphill thru large WG/stile n trees. Past broken ST then SLOT to join main Tk from R, uphill to join TSW to Rd. TR then immd TL on wide Tk. Thru barrier & cont on TSW (followed to CP). In 250m TR, in 400m reach Rd. Cross Rd with TSW then by KG n TL keep wire fence on L. In 350m at fence corner TL then R onto grassy path, in 100m SLOT (TSW WM). In 550m, at notice boards, TL over bicycle cattle grid. At open area TL to CP.

CP4 : 5-Ways Car Park. 14.0/23.1 miles (TM 451 726) Opens 11:30, Closes 15:50 (Both routes)

Leave cp on LH Trk. (SW) Follow n stay on wide trk for 1.2miles to tower n Westwood Lodge on L. (Passing byway sign on L.)

Trk becomes narrow tarmac Rd. Cont Ahd 500m past Wood Cottage on L n in further 0.8miles at WMP BR on BW. In 50m TR with 2nd tk. At WMP (may of fallen) Ahd on FP & in 50m TL in front of gate on FP (wire fence on R) Keep Ahd thru trees ignoring turns to L & R and at end of trees TL at WMP.

Path swings L then R n joins broadwalk. Leaving broadwalk n entering woods path BR passing bench n pillbox

Leave woodland n ign R turns to cont SLOT on encl path n then X field. Church Ahd.

Path narrows n becomes encl to trk where TL (SLOT) n flw to RD.

XRD half R n cont on Byway to 2nd RD. XRd with care into church lane (SLOT) Cont 220m to turning circle where TR on BW. On reaching lane TL n after 10m TR on grassy Trk.

In 30m at Xrds TR on sandy BW (beware bikes)

At minor Rd TL passing Coopers Thatch n Sunset Cottage

Cont around RH bend to village green. X green to R of slide n cont SLOT past shops n village sign to XRd to VH n finish!

Walberswick Village Hall. 18.6/27.2 miles (TM 498 747) Opens 11.45, Finish by 17:30

CONGRATULATIONS - you have completed the Flower of Suffolk Challenge Walk !!!

Sorry - No Dogs or muddy boots in Hall Please !!!