## DIRECTIONS 2

(12) Cross the road and rejoin the footpath which follows the River Chelmer to Hartford End Mill. Pass in front of the Mill House and turn R. joining a metalled drive -to Ridleys Brewery. (13) Cross over the Felsted Road to a metalled road to Littley Green passing along part of the Causeway (14) past Littley Park Farm. At the road junction turn L. through Littley Green passing the Compasses Public House to pass Graveleys on the R. Immediately past Graveleys turn R. following a track for a half mile. Follow a field edge path L. and then R. at the field corner. Keep the hedge on the L. and proceed towards a group of buildings passing a bungalow and then a house on the R. Keep straight on to join a track and then a metalled road (Old Shaws Lane) (15).

At a junction turn L. with poplar trees on the R. and follow Old Shaws Lane to it's junction with the Littley Green road at Chalk Farm. Turn L. following road to next junction turn R. under bridge (16) of Essex Regiment Way to Rectory Farm. Turn R. and follow Chathamhall Lane into Howe Street via Parsonage Lane to join main road to Chelmsford.

Turn L. for 50 yards and L. again to follow track into Langleys Park passing through a kissing gate. Walk straight ahead to pass through two kissing gates crossing the main drive to Langleys (17). Follow path across meadow and pass through a kissing gate cross drive towards Great Waltham church which can be seen ahead. Descend across the meadow into Great Waltham village past the Bechive Public House on the R. the Church and former Six Bells Public House on the L. Turn R. into South Street returning to Great Waltham Village Hall and car park to complete the walk.

#### Public Rights of Way

A public right of way is a right by which any member of the public may travel across land. There are several kinds of "way" over which there is a right to pass. The nature of the right depends on the status of the path.

- Footpath (yellow marker) access by foot only
- Bridleway (blue marker) access by foot, horseback and pedal cycle only
- Byway (red marker) access by foot, pedal cycle, horseback and motorised vehicle. Note, however that a red waymarker does not indicate that the route is suitable for wheeled vehicles.
- Note: Permissive (Courtesy) footpaths are not a public right of way, but the public is allowed to use them with permission of the landowner.

#### The Countryside Code

- Keep to the waymarked paths
- Fasten all gates
- Keep all dogs under control
- Make no unnecessary noise
- Leave livestock, crops and machinery alone
- Guard against all risks of fire
- Use gates and stiles
- Protect wildlife, plants and trees



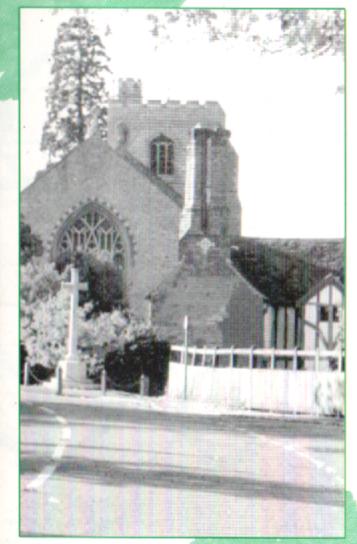
Essex County Council Highways and Transportation



341

This publication is supported by the Parish Paths Partnership, which is an initiative sponsored by the Essex County Council and the Countryside Commission

# Beating the Bounds



A Circular Walk of Great Waltham's Parish Boundary

### DIRECTIONS

Leaving Great Waltham Village Hall (1) follow South Street past the School and Hatchfields junction. Just past the White House turn L. into the car park of the recreation ground and follow the footpath against the hedge with Hatchfields running parallel. At the end of the Recreation Ground leave by a kissing gate into Hatchfields crossing Upper Moors and Dickey Moors to a path between No 31 Hatchfields and No 1 Dickey Moors and over a stile. The field path crosses diagonally to the R. towards a red brick cottage. Follow this path to join the main Chelmsford Road. Do not cross the road follow the road edge to a signposted field path between Sweet Briar and Little Bakers Cottage. Follow the field edge crossing a footbridge after 50 yards and follow the field edge with the hedge on your R. to a track. Turn R. on the track to the second corner and then take a footbridge on your L. Cross a cropped field towards Balls Farm which is passed on the L. to Larks Lane. Turn R. along Larks Lane for 50 yards then turn L. along a track to Sparrowhawks Wood. On approaching the wood bear R. along field boundaries and after a while the hamlet of Broads Green can be seen to the R. Continue along field boundary hedges ignoring the path to Broads Green.

In front is Border Wood (2). Enter the wood and follow the woodland path. At the end of the wood keep the hedge on the L. and the lake on the R. Keep hedges on your L. to a footbridge in the hedge ahead. Cross keeping the hedge on your L. and on the far side of this field cross another footbridge into the next field. Turn R. keeping the hedge on your R. to a track (Pest House Lane) (3).

Turn L along the Lane to Chignal Road. Turn R. on the road and pass Walnut Tree Farm on your R. to Fanners Green, turn L. at the former Zion Chapel (4) following the road to Fanners Farm. Skirt around the farm grounds following a track to a Green Lane which descends to a junction with houses on both sides. Turn L. to follow the lane. At the next junction continue until the lane bends sharply L. At this point find a fingerpost indicating a cross field path to the R. and locate a white tipped waymark pole - this is the direction of the path to follow turning R. with the hedge and wood on your R.

At the end of the wood turn L (5) and keep the hedge on the L. to a reservoir where a track is joined. Turn R. on the track to a black barn and join Mashbury Road. Turn R. for 50yds and take the right of way through the garden of Bards Hall into Honeypot Lane. The track winds and descends to a brook. (6)

Turn R. and follow the brook to a concrete track. Turn R. on the concrete track for 100yds and then L. into a lane passing a copse and Fitzjohns Wood on your R. ignoring the track to the R. Follow the lane to Fitzjohns Farm on the R. (7). Here take the footpath to the L. dropping into a shallow valley. At the track end is 'Deadmans Bank' straight ahead. Bear diagonally L. to cross a bridge across the brook. Continue on the same line to cross a double fence straight ahead. Turn R. with the hedge on the R. This is the Essex Way which is waymarked and is followed to Bury Lane. Turn L. passing bungalows on the R.

At the junction (8) cross straight over Pleshey road to follow the byway (Dunmow Lane) for 2 miles until Stumps Cross is reached at a junction of a minor road and the A130. Turn L, to follow the minor road past



Poulters Farm and the houses of the hamlet of Ringtail Green. At the junction turn R. into Pleshey Road. Ford End village is seen ahead. Pass the playing field on the L. and turn L. into Woods Road.

At the junction of Woods Road and Back Lane (9) take the track straight ahead and follow to a crossroads in the footpaths. Cross straight over and take a path with the hedge on the R, to the next cross field path heading for the corner of the field diagonally L. Pass through a gap in the hedge to a cross field path towards Oldpark Farm which is passed on the left. Cross a metalled track to a concrete track to a field gate at the end. Pass through the gate and turn L. along the field edge for approximately 300 yards. Turn R. across the field on a well defined path climbing to the brow of the hill. The path descends to join a track by the lake. The track changes to concrete and after 100 yards turn R. into a Green Lane (Coppice Lane). Follow the lane to some bungalows are seen ahead. Pass the bungalows to a metalled road. Turn R. on the road to the Butchers Arms Public House. (10).

Cross the A130. TAKING GREAT CARE THIS IS A VERY BUSY ROAD. Follow the A130 L. towards Black Chapel. Turn R, into Black Chapel Lane. After the first house on the L. take the lane L. to Bennetts Lane ignoring the footpaths to the R. At Bennetts Lane turn R. After 300 yards take the footpath L just before Bennetts Farm (11) and follow the garden/meadow boundary slightly downhill. At the end of the meadow turn R with the meadow on your right hand side. At the end of the meadow at a direction post turn L along the field boundary climbing out of the shallow valley. At the top of the rise turn R (following FP2) and at the next direction post L with a hedge and Absol Park on your right. At the next direction post continue to follow FP2 with farm buildings on your right and eventually pass between farm buildings into the farmyard to a point with moats on both sides. Turn R. on a track which descends into the Chelmer Valley with willow trees on the L. The track becomes a field edge path which continues into the valley. Cross a stile and turn R, keeping the hedge on the R, to a stile and over into Mill Road.

